

# Bugle, Bagpipe, Drum and Bandsman Badge

Introduction: This badge aims at raising Brigaders' interests towards music and cultivating Brigaders' minds through learning musical instruments. Apart from attending music trainings or lessons provided by the company, Brigaders can learn other musical instruments themselves.

## Course outline

### Bugler's Badge

#### 1. Stage 1 Badge

##### i. Theory

- Basic music theory
- Protection of the quality of Bugle
- Content for playing the Bugle
- Stably playing the basic notes: d, s, d', m' and s' ( can hold for 5 to 10 seconds)
- Playing tuplets and three triplets of basic melodies

##### ii. Playing songs (Bugle Call)

- Fall in
- General salute

#### 2. Stage 2 Badge

##### i. Theory : Basic music theory

##### ii. Playing songs (March)

- 2/4 Homeward, Stedfast, Thames Valley
- 6/8 Alexandra, Forest, Fire Away

Each one of them has to be played (Doing Mark-time or Quick March at the same time).

##### iii. Playing songs (Bugle Call)

- Warning for Parade
- Retreat
- Dismiss

iv. Playing practice songs: The examiner will choose any five songs in the No.1 to No.10 practice songs.

#### 3. Stage 3 Badge

##### i. Theory : Understanding the music theory on P.18 of the Military Music Handbook

##### ii. Playing songs (Slow March)

- 4/4 Slow March No.1 or Slow March No.2 ,

One of them can be chosen( Doing Slow Mark-time or Slow Quick March at the same time )

iii. Playing songs (Bugle Call)

- Tattoo (Last Post)
- Fanfare No.1

iv. Playing practice songs: The examiner will choose any five songs in the No.11 to No.20 practice songs.

## Piper's Badge

### 1. Stage 1 Badge

#### i. Theory

- Basic music theory
- Techniques, production of sounds and the maintenance of the instrument

#### ii. Song list

- Note Scale & Skip Notes
- (Gracenote) Cutting, 'G', 'D' & 'E'
- Triplets (G-D-E)
- Strikes / Echo Beats
- Song 4/4 Quick march "AS THE DEER"

The gracenote of this song will be slightly modified to make it suitable for beginners to play

### 2. Stage 2 Badge

#### i. Theory

- Structure of score
- Understanding about different types of meters in movement 2/4 、 3/4 、 4/4 、 6/8

#### ii. Song list

- Triplets (G-D-E)
- High A Gracenote / Thumb Gracenote
- Doublings High A to Low G
- The Little Finger Movement (Bril)
- 6/8 slow march 'MORAG OF DUNVEGAN' song

### 3. Stage 3 Badge

#### i. Theory : Learning how to play a song from its score

#### ii. Song list

- Throw on D
- Strikes B to E

- Grips and Leumluath Movement
- Taorluaths Movement
- Back Doublings High G to Low G
- Song 4/4 Quick march `WINGS`

## **Drummer's Badge**

The assessment content includes snare drum, tenor drum and bass drum ◦

### 1. Stage 1 Badge

- i. Theory : Gripping the drumsticks
- ii. Song list : Playing the songs below
  - Mammy – Daddy
  - Long Roll (closed)
  - Five Stroke Rolls
  - Seven Stroke Rolls
  - Nine Stroke Rolls
  - 2/4 Exercise

### 2. Stage 2 Badge

- i. Song list : Playing the songs below
  - Flam
  - Paradiddle
  - Drum Quicksteps (2/4 No. 1, 4 and 6/8 No. 1, 2, 3, each one of them has to be played)
  - Drum Solos ( Greadiers & Grampian Hills ◦ one of them to be chosen)
  - Bugle Marches
    - Alexandra
    - Homeward
    - Stedfast

From the three songs above, one song chosen by the examiner have to Playing Drum and Mark Time ◦

### 3. Stage 3 Badge

- i. Theory
  - Tuning and maintenance for the drum
- ii. Song list : Playing the songs below
  - Drag

- Drum Quicksteps (2/4 No.2, 3 and 6/8 No. 3, 4,each one of them has to be played)
- Slow March No.1 and No.2 (one of them)
- Bugle Marches
  - Forest
  - Fire Away
  - Thames Valley
  - Georgia

From the four songs above, one song chosen by the examiner have to Playing Drum and Quick March.

### **Bandsman's Badge**

Apart from the specified content in Bugler's, Piper's, Drummer's Badges, other musical instruments or music theories are also counted as Bandsman's Badge. For example: Chinese and Western bowed-string ,wind, percussion instruments ,music theories etc.

### **Notes**

- 1.If a Brigader owns an attendance or training certificates of music courses outside the company, he has to make sure the courses after he has started to join this badge. Otherwise, the certificates will not be accepted.
2. The Brigader should show his attendance or training certificate when he is applying for this badge. Competition certificate is not accepted for proving his attendance for the activity.
3. If no related and appropriate documents are received, Captain cannot give this badge to his Brigaders.

### **Assessment Criteria**

#### **Bugler's Badge**

There are two parts for the assessment including theory and playing the bugle.  
The theory will be assessed in oral form, all content for playing the Bugle have to be finished.

#### Stage 1 Badge

Theory

1. Music theory

Ways to protect the Bugle

Content for playing the Bugle:

1. Playing the basic stably melodies d 、 s 、 d' 、 m' 、 s'( can hold for 5 to 10 seconds)
- 2.Playing tuplets and three triplets of basic melodies

Playing songs (Bugle Call) :

1. Fall in
2. General salute

Stage 2 Badge

Theory

1. Music theory

Playing songs(March) :

1. 2/4 Homeward, Stedfast, Thames Valley
2. 6/8 Alexandra, Forest, Fire Away songs, each one of them has to be played(Doing Mark-time or Quick March at the same time)

Playing the songs (Bugle Call) :

1. Warning for Parade
2. Retreat
3. Dismiss

The examiner will choose five songs in the No.1 to No.10 practice songs.

Stage 3 Badge

Theory

- 1.The music theory on P.18 in the Military Music

Handbook

Playing songs (March):

- 1.Playing 4/4 Slow March No.1 or Slow March No.2, one of them has to be played( Doing Slow Mark-time or Slow Quick March at the same time)

Playing the songs (Bugle Call):

1. Tattoo (Last Post)
2. Fanfare No.1

Playing practice songs:

The examiner will choose five songs in the No.11 to No.20 practice songs.

## **Piper's Badge**

Stage 1 Badge

Theory

1. Music theory
2. Correct position of Note Scale

3. Practising the vocal principle and maintenance for the flute
4. Structure and vocal principles of the bagpipe

Content for playing the bagpipe:Playing the below items completely and clearly:

1. Note Scale & Skip Notes
2. Gracenote (Cutting) 'G' 、 'D' 、 'E'
3. Gracenote Triplets (G-D-E)
4. Strikes / Echo Beats
5. 4/4 'AS THE DEER' song

## Stage 2 Badge

### Theory

1. Differences between different meters
2. Structure and vocal principles of the bagpipe
3. Position of Doubling

Content for playing the bagpipe:Playing the below items completely and clearly:

1. Triplets (G-D-E)
2. High A Gracenote / Thumb Gracenote
3. Doubling High A to Low G
4. Little Finger Movement (Bril)
5. 6/8 Slow march 'MORAG OF DUNVEGAN' song

## Stage 3 Badge

### Theory:

Playing new songs chosen by the examiner during the assessment

Song list: Playing the below items completely and clearly:

1. Throw on D
2. Strikes B to E
3. Grips and Leumluath Movement
4. Taorluaths Movement
5. Back Doublings High G to Low G
6. 4/4 Quick march 'WINGS' song

## **Drummer's Badge**

### Stage 1 Badge

#### Theory :

Assessing the way of gripping the drumsticks in oral form

Content: Striking the below items:

1. Mammy – Daddy
2. Long Roll (closed)
3. Five Stroke Rolls
4. Seven Stroke Rolls
5. Nine Stroke Rolls
6. 2/4 Exercise

### Stage 2 Badge

Content: Striking the below items:

1. Flam
2. Paradiddle
3. Drum Quicksteps (2/4 No. 1, 4 and 6/8 No. 1, 2, 3, each one of them has to be played)
4. Drum Solos ( Greadiers & Grampian Hills, one of them has to be played)

Play the three items below (Bugle March). It will be chosen by the examiner ; one of them have to Playing with Drum and Mark Time.

1. Alexandra
2. Homeward
3. Stedfast

### Stage 3 Badge

#### Theory

Tuning and maintenance for the drum

Content: Striking the below items:

1. Drag
2. Drum Quicksteps (2/4 No. 2, 3 and 6/8 No. 3, 4 , each one of them has to be played)
3. Slow March No.1 and No.2 (one of them)

Play the four items below ( Bugle March). It will be chosen by the examiner ; two of them have to Playing with Drum and Mark Time.

1. Forest
2. Fire Away
3. Thames Valley
4. Georgia